

# Theatre and Interaction Design, BS

This program is designed for students who want to combine a knowledge of the art of theatre with the theories and practice-based design disciplines. It offers both classroom and experiential learning in areas of acting, directing, playwriting, and design practices. Design is the practice-based discipline raising important questions about—and providing significant answers to—how we live. Designers are needed when we don't know what is needed. Designers propose alternative futures and create new choices using design principles and processes to create, compose, and construct meaning in diverse knowledge fields. Designers seek a broad understanding of principles and systems of perception, communication, and action.

## Program Requirements

Complete all courses listed below unless otherwise indicated. Also complete any corequisite labs, recitations, clinicals, or tools courses where specified and complete any additional courses needed beyond specific college and major requirements to satisfy graduation credit requirements.

## Universitywide Requirements

All undergraduate students are required to complete the Universitywide Requirements (<http://catalog.northeastern.edu/undergraduate/university-academics/university-wide-requirements/>).

## NUPath Requirements

All undergraduate students are required to complete the NUPath Requirements (<http://catalog.northeastern.edu/undergraduate/university-academics/nupath/>).

## Theatre Requirements

A minimum grade of C is required for all theatre courses.

Code	Title	Hours
<b>Foundational Stages</b>		
THTR 1101	Introduction to Theatre	4
THTR 1120	Acting 1	4
THTR 1131	Introduction to Technical Theatre	4
THTR 1270	Introduction to Theatrical Design	4
THTR 2325	Dramaturgical Inquiry	4
<b>Making Theatre</b>		
THTR 1100	Production Experience 1	1
THTR 2000	Production Experience 2	1
THTR 4702	Capstone: Creative Practice Research Project	4
<b>Major Elective</b>		
Complete one of the following:		4
THTR 1220	Race, Power, and Performance	
THTR 2340	Theatre and Society	
THTR 2500	Breaking the Glass Ceiling: Women in Theatre	
THTR 3200	Queer Theatre and Performance	
<b>Intermediate/Advanced Electives</b>		
Complete two of the following:		8
THTR 2310	History of Musical Theatre	
THTR 2330	Playwriting	
THTR 2340	Theatre and Society	
THTR 2342	Acting 2	
THTR 2345	Acting for the Camera	
THTR 2346	Viewpoints	
THTR 2370	Lighting Design	
THTR 2380	Costume Design	
THTR 2400	Scenic Design	
THTR 2500	Breaking the Glass Ceiling: Women in Theatre	
THTR 2600	Voice and Speech Training	
THTR 3100	Creative Storytelling for Social Engagement	
THTR 3200	Queer Theatre and Performance	

THTR 3300	Devised Theatre Project: Collaborative Performance
THTR 3400	Stage Combat
THTR 3450	Acting 3
THTR 3550	Directing for the Stage
THTR 4345	Advanced Acting for the Camera

## Interaction Design Requirements

Code	Title	Hours
<b>Art and Design at Northeastern</b>		
ARTF 1000	Art and Design at Northeastern	1
<b>Art and Design Fundamentals</b>		
ARTF 1122	Color and Composition (with optional ARTF 1123)	4
ARTF 2223	Experience and Interaction (with optional ARTF 2224)	4
<b>Design</b>		
ARTG 1250	Design Process Context and Systems	4
ARTG 2250	Typography 1 (with optionals ARTG 2251)	4
ARTG 2260	Programming Basics	4
ARTG 2400	Interaction Design 1: Responsive (with optional ARTG 2401)	4
ARTG 3350	Typography 2	4
ARTG 3451	Information Design 1	4
ARTG 3700	Interaction Design 2: Mobile	4
<b>Design Project</b>		
ARTG 4550	Design Degree Project	4
<b>Major Electives</b>		
<i>Art and Design History</i>		
Complete two of the following:		8
ARTH 1001 and ARTH 1002	Visual Intelligence and Seminar in Visual Intelligence	
ARTH 2210	Modern Art and Design History	
ARTH 2215	History of Graphic Design	
ARTH 3000	Topics in Visual Studies	
ARTH 4000	Topics in Visual Studies	
<i>Art and Design Elective</i>		
Complete one of the following. If ARTG5000 Topics in Design (or any other topics course in the options listed below) is completed more than once, the additional completions may be allowed toward the electives.		4
ARTD 2360 and ARTD 2361	Introduction to Photography and Photo Tools	
ARTD 2380	Video Basics	
ARTF 1120	Observational Drawing	
ARTF 1121	Conceptual Drawing	
ARTF 1124 and ARTF 1125	Form and Structure and Form and Structure Tools	
ARTF 2220	Movement and Time	
ARTG 2252	Graphic Design 1	
ARTG 3250	Physical Computing	
ARTG 3460	Identity and Brand Design	
ARTG 4554	Typography 3	
ARTG 5000	Topics in Design	

## Integrative Requirement

Code	Title	Hours
Note: ARTG 4550 double counts with the specified requirements above.		
ARTG 4550	Design Degree Project	4
THTR 4702	Capstone: Creative Practice Research Project	4

## Theatre and Interaction Design Combined-Major Credit Requirement

Complete 94 semester hours in the major.

### Program Requirement

128 total semester hours required

### Plan of Study

#### Sample Four Years, Two Co-ops

Year 1								
Fall	Hours	Spring	Hours	Summer 1	Hours	Summer 2	Hours	Hours
THTR 1000 or ARTF 1000		1 THTR 1101		4 Elective		4 Elective		4
THTR 1120		4 THTR 1131		4 Elective		4 Elective		4
ENGW 1111		4 ARTF 2223 and ARTF 2224		5				
ARTF 1122 (with optional ARTF 1123)		4 ARTG 2250 and ARTG 2251		5				
ARTG 1250		4						
		17		18		8		8
Year 2								
Fall	Hours	Spring	Hours	Summer 1	Hours	Summer 2	Hours	Hours
EEAM 2000		1 Co-op 1		Co-op 1		Elective		4
Art and design history elective 1		4				Elective		4
THTR 2000		1						
THTR 1270		4						
ARTG 2260		4						
THTR 2325		4						
		18		0		0		8
Year 3								
Fall	Hours	Spring	Hours	Summer 1	Hours	Summer 2	Hours	Hours
ARTG 2400 (with optional ARTG 2401)		4 Co-op 2		Co-op 2		Elective		4
ARTG 3350		4				Elective		4
Art and design elective 1		4						
THTR elective		4						
		16		0		0		8
Year 4								
Fall	Hours	Spring	Hours	Summer 1	Hours	Summer 2	Hours	Hours
Art and design history elective 2		4 THTR 4702		4				0
THTR elective		4 THTR advanced technique		4				
ARTG 3700		4 ARTG 3451		4				
ARTG 4550		4 Elective		4				
		16		16		0		0

Total Hours: 133