Interaction Design, Minor

Interaction design focuses on the creation of navigable interfaces and systems that allow audiences to achieve meaningful goals, connecting people to people and people to information and environments.

Minor Requirements

Complete all courses listed below unless otherwise indicated. Also complete any corequisite labs, recitations, clinicals, or tools courses where specified. Any prerequisites should be taken before registering for 2000-level courses and above.

A student pursuing this minor must complete a minimum of four (4) courses exclusive to this minor beyond the courses required for the student's declared major(s), minor(s), or PlusOne.

Requirements for Non–Art and Design Majors

Code	Title	Hours
Required Courses		
ARTF 2223 and ARTF 2224	Experience and Interaction and Experience and Interaction Tools	5
ARTG 1270 and ARTG 1271	Design: Process + Practices and Studio for Design: Process + Practices	4
ARTG 2400 and ARTG 2401	Interaction Design Principles and Interaction Design Principles Tools	5
Choose one of the programming courses with lab course:		4-5
ARTG 2262 and ARTG 2263	Prototyping with Code and Lab for ARTG 2262	
CS 2500 and CS 2501	Fundamentals of Computer Science 1 and Lab for CS 2500	
Elective		
Complete one of the following:		4-5
ARTD 3000	Topics in Media Arts	
ARTF 1122	Color and Composition (with optional ARTF 1123)	
ARTG 1290 and ARTG 1291	Typographic Systems and Studio for Typographic Systems	
ARTG 2252	Graphic Design Principles	
ARTG 3462	Experience Design Principles	
ARTG 3700	Interaction Design 2: Mobile	
ARTG 5000	Topics in Design	

Requirements for Art and Design Majors

Note: This minor is not open to students pursuing the BFA in design program or any design combined major.

Code	Title	Hours
Required Courses		
ARTG 1270 and ARTG 1271	Design: Process + Practices and Studio for Design: Process + Practices	4
ARTG 1290 and ARTG 1291	Typographic Systems and Studio for Typographic Systems	4
ARTG 2400 and ARTG 2401	Interaction Design Principles and Interaction Design Principles Tools	5
Electives		
Complete two of the following:		8
ARTD 3000	Topics in Media Arts	
ARTE 3901	Art and Design Special Topics	
ARTG 2262 and ARTG 2263	Prototyping with Code and Lab for ARTG 2262	
ARTG 3462	Experience Design Principles	

| ARTG 3700 | Interaction Design 2: Mobile |
| ARTG 5000 | Topics in Design |

GPA Requirement

2.500 GPA required in the minor