

Experience Design, Minor

Experience design is a holistic approach that utilizes investigation into human environments in specific situations to improve quality. Given an understanding of goals, needs, and desires, it seeks to improve the various contexts by identifying and studying events and how they can be turned into beneficial practices.

Minor Requirements

Complete all courses listed below unless otherwise indicated. Also complete any corequisite labs, recitations, clinicals, or tools courses where specified. Any prerequisites should be taken before registering for 2000-level courses and above.

A student pursuing this minor must complete a minimum of four (4) courses exclusive to this minor beyond the courses required for the student's declared major(s), minor(s), or PlusOne.

Requirements for Non-Art and Design Majors

Code	Title	Hours
Required		
ARTF 2223 and ARTF 2224	Experience and Interaction and Experience and Interaction Tools	5
ARTG 1270 and ARTG 1271	Design: Process + Practices and Studio for Design: Process + Practices	4
ARTG 3462	Experience Design Principles	4
Electives		
Complete two of the following:		8-9
ARTD 2100	Narrative Basics	
ARTD 3000	Topics in Media Arts	
ARTE 3901	Art and Design Special Topics	
ARTF 1124 and ARTF 1125	Form and Structure and Form and Structure Tools	
ARTG 2262 and ARTG 2263	Prototyping with Code and Lab for ARTG 2262	
ARTG 2400 and ARTG 2401	Interaction Design Principles and Interaction Design Principles Tools	
ARTG 3250	Physical Computing	
ARTG 3463	Experience Design 2	
ARTG 5000	Topics in Design	
GE 1501	Cornerstone of Engineering 1	
GE 1502	Cornerstone of Engineering 2	
IE 2310 and IE 2311	Introduction to Industrial Engineering and Recitation for IE 2310	

Requirements for Art and Design Majors

Note: This minor is not open to students pursuing the BFA in design program or any design combined major.

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Required Courses		
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ARTG 3462	Experience Design Principles	4
ARTG 3463	Experience Design 2	4
Electives		
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ARTD 3000	Topics in Media Arts	
ARTE 3901	Art and Design Special Topics	
ARTG 2262 and ARTG 2263	Prototyping with Code and Lab for ARTG 2262	

2 Experience Design, Minor

ARTG 2400
and ARTG 2401

Interaction Design Principles
and Interaction Design Principles Tools

ARTG 3250

Physical Computing

ARTG 5000

Topics in Design

GPA Requirement

2.500 GPA required in the minor